



## **VAULTING RULES**

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**PREAMBLE**

The present Rules for Vaulting Events are the **9th edition, effective 1st January 2015.**

All other texts covering the same matter issued previously are superseded.

Although this booklet sets out the detailed Rules of the FEI governing International Vaulting Events, it must be read in conjunction with the Statutes, the General Regulations, the Veterinary Regulations and the "Guidelines for Judges" and any other FEI Rules & Regulations.

Every eventuality cannot be provided for in these Rules. These Rules are supplemented by "Guidelines" published and updated from time to time on the FEI Website. When interpreting the rules, the "Guidelines" and/or "Notes for Guidance" documents should also be taken into account and the Rules should be interpreted accordingly.

In any unforeseen or exceptional circumstances, it is the duty of the Ground Jury to make a decision based on common sense, and fairplay thus reflecting as closely as possible the intention of these Rules and of the General Regulations and any other FEI Rules and Regulations.

For the sake of brevity these Rules use the masculine form; this is to be interpreted to include both genders. Terms with a capitalised first letter are defined in the Vaulting Rules, in the General Regulations or in the Statutes.

## FEI CODE OF CONDUCT FOR THE WELFARE OF THE HORSE

The FEI requires all those involved in international equestrian sport to adhere to the FEI Code of Conduct and to acknowledge and accept that at all times the welfare of the Horse must be paramount. Welfare of the Horse must never be subordinated to competitive or commercial influences. The following points must be particularly adhered to:

### 1. General Welfare:

#### a) Good Horse management

Stabling and feeding must be compatible with the best Horse management practices. Clean and good quality forage, feed and water must always be available.

#### b) Training methods

Horses must only undergo training that matches their physical capabilities and level of maturity for their respective disciplines. They must not be subjected to methods which are abusive or cause fear.

#### c) Farriery and tack

Foot care and shoeing must be of a high standard. Tack must be designed and fitted to avoid the risk of pain or injury.

#### d) Transport

During transportation, Horses must be fully protected against injuries and other health risks. Vehicles must be safe, well ventilated, maintained to a high standard, disinfected regularly and driven by competent personnel. Competent handlers must always be available to manage the Horses.

#### e) Transit

All journeys must be planned carefully, and Horses allowed regular rest periods with access to food and water in line with current FEI guidelines.

### 2. Fitness to compete:

#### a) Fitness and competence

Participation in Competition must be restricted to fit Horses and Athletes of proven competence. Horses must be allowed suitable rest period between training and competitions; additional rest periods should be allowed following travelling.

#### b) Health status

No Horse deemed unfit to compete may compete or continue to compete, veterinary advice must be sought whenever there is any doubt.

#### c) Doping and Medication

Any action or intent of doping and illicit use of medication constitute a serious welfare issue and will not be tolerated. After any veterinary treatment, sufficient time must be allowed for full recovery before Competition.

#### d) Surgical procedures

Any surgical procedures that threaten a competing Horse's welfare or the safety of other Horses and/or Athletes must not be allowed.

e) Pregnant/recently foaled mares

Mares must not compete after their fourth month of pregnancy or with foal at foot.

f) Misuse of aids

Abuse of a Horse using natural riding aids or artificial aids (e.g. whips, spurs, etc.) will not be tolerated.

**3. Events must not prejudice Horse welfare:**

a) Competition areas

Horses must be trained and compete on suitable and safe surfaces. All obstacles and competition conditions must be designed with the safety of the Horse in mind.

b) Ground surfaces

All ground surfaces on which Horses walk, train or compete must be designed and maintained to reduce factors that could lead to injury.

c) Extreme weather

Competitions must not take place in extreme weather conditions that may compromise welfare or safety of the Horse. Provision must be made for cooling conditions and equipment for Horses after competing.

d) Stabling at Events

Stables must be safe, hygienic, comfortable, well ventilated and of sufficient size for the type and disposition of the Horse. Washing-down areas and water must always be available.

**4. Humane treatment of horses:**

a) Veterinary treatment

Veterinary expertise must always be available at an Event. If a Horse is injured or exhausted during a Competition, the Athlete must stop competing and a veterinary evaluation must be performed.

b) Referral centres

Wherever necessary, Horses should be collected by ambulance and transported to the nearest relevant treatment centre for further assessment and therapy. Injured Horses must be given full supportive treatment before being transported.

c) Competition injuries

The incidence of injuries sustained in Competition should be monitored. Ground surface conditions, frequency of Competitions and any other risk factors should be examined carefully to indicate ways to minimise injuries.

d) Euthanasia

If injuries are sufficiently severe a Horse may need to be euthanized on humane grounds by a veterinarian as soon as possible, with the sole aim of minimising suffering.

e) Retirement

Horses must be treated sympathetically and humanely when they retire from Competition.

**5. Education:**

The FEI urges all those involved in equestrian sport to attain the highest possible levels of education in areas of expertise relevant to the care and management of the Competition Horse.

This Code of Conduct for the Welfare of the Horse may be modified from time to time and the views of all are welcomed. Particular attention will be paid to new research findings and the FEI encourages further funding and support for welfare studies.

## Chapter I VAULTING EVENTS

### Article 700 GENERAL

The constant development and evolution of the International Vaulting Sport continues to necessitate significant adjustment to the Rules for International Vaulting Events. The following are intended to standardise the Discipline, ensure the well-being of the Horse and facilitate and the professional organisation of Vaulting Competitions as competitive Equestrian Sporting Events.

Separate Competitions for Senior and Junior/Children Vaulters do exist in Vaulting. Given the Discipline specific complexities, however, Minors (in terms of age) often compete on what are referred to as Senior Squads and at Senior Events. Although there are neither maximum nor minimum ages governing such participation, NFs must, nonetheless, adhere to the General Regulations with regard to age-specific issues such as Change of Nationality, Persons Responsible and other.

### Article 701 EVENTS AND COMPETITIONS

#### 1. General

- 1.1. There is no limit to the number of foreign nations which may be represented.
- 1.2. Male and Female Individual Vaulters must be classified separately.
- 1.3. In principle, the Horse must canter left, exception for CVI1\* and CVIJ/CH1\* where the Horse may canter to the right or to the left.
- 1.4. Male and Female Vaulters may participate on the same Squad.
- 1.5. Male and Female Vaulters may participate on the same Pas-de-Deux.

#### 2. CVIJ/CH 1\*

At CVIJ/CH 1\* the following Competitions may be scheduled:

- Squad Vaulting Competition Junior 1\*
- Male Individual Vaulting Competition Junior 1\*
- Female Individual Vaulting Competition Junior 1\*
- Pas-de-Deux Vaulting Competition Junior 1\*
- Male Individual Vaulting Competition Children 1\*
- Female Individual Vaulting Competition Children 1\*

#### 3. CVIJ/CH 2\*

At CVIJ/CH 2\* the following Competitions may be scheduled:

- Squad Vaulting Competition Junior 2\*
- Male Individual Vaulting Competition Junior 2\*
- Female Individual Vaulting Competition Junior 2\*
- Pas-de-Deux Vaulting Competition Junior 2\*
- Male Individual Vaulting Competition Children 2\*
- Female Individual Vaulting Competition Children 2\*

#### 4. CVI1\*

At CVI1\* the following Competitions may be scheduled:



Squad Vaulting Competition Senior 1\*  
Male Individual Vaulting Competition Senior 1\*  
Female Individual Vaulting Competition Senior 1\*  
Pas-de-Deux Vaulting Competition Senior 1\*

5. **CVI2\***

At CVI2\* the following Competitions are obligatory:

Male Individual Vaulting Competition Senior 2\*  
Female Individual Vaulting Competition Senior 2\*

The following Competitions may be scheduled in addition:

Squad Vaulting Competition Senior 2\*  
Pas-de-Deux Vaulting Competition Senior 2\*

6. **CVI3\***

At CVI3\* the following Competitions are obligatory:

Squad Vaulting Competition Senior 3\*  
Male Individual Vaulting Competition Senior 3\*  
Female Individual Vaulting Competition Senior 3\*  
Pas-de-Deux Vaulting Competition Senior 3\*

7. **CVI – W**

Events, where a FEI World Cup™ Qualifying Competition is held are indicated by the addition of the letter "W". Also refer to the FEI World Cup™ Rules for Vaulting.

8. **CVI - MASTER CLASS**

8.1. A FEI Vaulting Master Class is a CVI to be run in conjunction with CI's /CIO's.

8.2. At Master Class Events the following Competitions may be scheduled:

Male Individual Vaulting Competition (Senior 3\*)  
Female Individual Vaulting Competition (Senior 3\*)  
Pas-de-Deux Vaulting Competition (Senior 3\*)  
Squad Vaulting Competition (3\*)  
Only free tests over one or two rounds are permitted.

8.3. The OC shall invite Vaulters having competed in the Final of a Vaulting Championship, either National or International, within the previous 2 years. The same number of entry slots must be extended to each invited NF.

8.4. The OC has a right to personally invite two extra home Nation Athletes in addition to what is stated above.

9. **CVIO 4\***

9.1. CVIO's must be organised in accordance with the General Regulations.

9.2. In principle CVIOs are open to Athletes from any NF which applies to send an officially selected representative Team.

9.3. An Official Team Competition must be scheduled. The Team must consist of a maximum of five and of a minimum of three competitive units of which one must be a Squad or a

Pas-de-Deux (Male, Female, Squad or Pas-de-Deux). The OC must announce in advance, in the Schedule, the composition of the Official Team combinations and the maximum number of Individuals allowed (maximum four). No reserve combinations are allowed.

9.4. The best three results count for the Team classification (2 Individuals and 1 Squad or Pas-de-Deux as per Schedule).

9.5. The following formats are available for CVIOs:

10. **CVIO4\* - Format - with Squads**

	Round I		Qualification for round II	Round II			Nations Cup Competition	CVIO Nations Cup Results
	Test 1	Test2		Test3				
<b>Individual Male</b>	All Athletes	All Athletes	<i>As per Rules / Schedule</i>	Qualified Individuals	CVI Results For Individuals	<i>Nations Team declaration</i>	Test 4	<b>2 Ind. Male /Female and 1 Squad per Nation</b>
<b>Individual Female</b>	All Athletes	All Athletes	<i>As per Rules / Schedule</i>	Qualified Individuals			Test 4	
<b>Squads</b>	All Squads	All Squads	<i>Team Squads</i>	N/A			Test 3	
			<i>Non team Squads</i>	Consolation Test for Squads not on Team			CVI results for Squads	

10.1. **CVIO4\* - format with Pas-de-Deux**

	Round 1		Qualification for round II	Round II			Nations Cup Competition	CVIO Nations Cup Results
	Test 1	Test2		Test3				
<b>Individual Male</b>	All Athletes	All Athletes	<i>As per Rules / Schedule</i>	Qualified Individuals	CVI Results <u>For Individuals</u>	<i>Nations Team declaration</i>	Test 4	<b>2 Ind. Male /Female and 1 PDD per Nation</b>
<b>Individual Female</b>	All Athletes	All Athletes	<i>As per Rules / Schedule</i>	Qualified Individuals			Test 4	
<b>Pas-de-Deux</b>	All PDD	N/A	<i>Team PDD</i>	N/A			Test 2	
			<i>Non team PDD</i>	Consolation Test for PDD not on Team			<u>CVI results for PDD</u>	

**11. SENIOR CHAMPIONSHIPS (CH-V)****11.1. FEI Senior World Championships for:**

- Squads
- Individual Male and Female
- Pas-de-Deux
- FEI World Championships may be held every even year.

**11.2. FEI Senior Continental Championships for:**

- Squads
- Individual Male and Female
- Pas-de-Deux
- Senior Continental Championships may be held in the uneven years.

**11.3. FEI Senior Regional Championships**

- FEI Regional Championships (such as Mediterranean, Balkan, Danube, etc.) may be organised annually.
- Any Competitions from CVI1\* to CVI3\* level may be organised.

**12. JUNIORS CHAMPIONSHIPS (CH-V-J)****12.1. FEI Junior World Championships for:**

- Junior Squads
- Junior Individual Male and Female
- Junior Pas-de-Deux
- The Championships may be held every uneven year

**12.2. FEI Junior Continental Championships for:**

- Junior Squads
- Junior Individual Male and Female
- Junior Pas-de-Deux
- The Championships may be held every even year.

**12.3. FEI Junior Regional Championships**

- FEI Regional Championships (such as Mediterranean, Balkan, Danube, etc.) may be organised annually.
- Any Competitions from CVIJ1\* to CVIJ2\* level may be organised.

**Article 702 ELIGIBILITY****1. Age of vaulters**

<b>Senior</b>	Individual Competition	From 16
	Pas-de-Deux Competition	From 16
	Squad Competition	No limit
<b>Junior</b>	Individual Competition	14 - 18
	Pas-de-Deux Competition	14 - 18
	Squad Competition	Until 18
<b>Children</b>	Individual Competition	12 - 14

The Vaulters' age may be checked against their identity cards at any time by FEI Event Officials. Infringement will result in Disqualification.

## **2. Starting possibilities**

- 2.1. Vaulters may only start once in any Individual Competition at an Event.
- 2.2. Vaulters may only start once in any Squad Competition at an Event.
- 2.3. Vaulters may only start once in any Pas-de-Deux Competition at an Event.
- 2.4. A Vaultler may only compete in either the Senior Championship or in the Junior Championship in any calendar year.
- 2.5. In Senior Championships a Vaultler is allowed to start in all Competitions.
- 2.6. In Junior Championships a Vaultler is only allowed to start in two Competitions.
- 2.7. In one same Competition, an Athlete is not allowed to compete as Vaultler and as Lungler.

## **3. Registration**

All Horses, Vaulters and Lungers competing in International Competitions must be registered with the FEI in order to be allowed to compete. Proof of registration may be requested by the Officials at any Event.

## **4. Sport Nationality**

- 4.1. The General Regulations apply except in the following: At CVIs, Squads & Pas-de-Deux may be composed of Vaulters of differing Sport Nationality.

## **Article 703 QUALIFICATION PROCEDURE AND CERTIFICATES OF CAPABILITY**

### **1. Qualification for FEI Championships**

National Federations will be responsible for ensuring that their Individual and Pas-de-Deux Vaulters meet the qualification requirements as laid down below. Certificates of Capability, providing proof of qualification results must be sent by each NF to reach the FEI no later than the closing date for Nominated Entries.

#### **1.1. FEI World Championships (CH-M-V) & Continental Championships (CH-EU-V) for Seniors**

Eligibility requirements for each FEI Championship shall be published on the FEI website at least 12 months before the respective Championship.

These scores must have been attained between January 1<sup>st</sup> of the year preceding the relevant FEI Championships and the closing date for Nominated Entries.

There are no qualification requirements for Squads.

#### **1.2. FEI World (CH-M-V J) & Continental Championships (CH-EU-J -V) for Juniors**

Eligibility requirements for each FEI Championship shall be published on the FEI website at least 12 months before the respective FEI Championship.

These scores must have been attained between January 1<sup>st</sup> of the year preceding the relevant FEI Championships and the closing date for Nominated Entries.

There are no qualification requirements for Squads.

## **2. Qualification for CVIs**

Qualification criteria for Individual and Pas-de-Deux 2\* and 3\* Competitions will be published annually on the FEI website.

## **3. Qualification for CVI Master Class**

Invited Vaulters must be qualified for CVI 3\*.

## **Article 704 INVITATIONS**

1. Invitations must be extended through the respective NF. The Draft Schedule must include a list of the National Federations invited to the Event.
2. Invitations for CVI3\* and above shall be extended to minimum six NFs.
3. The Entry Fee and expenses to be offered is at the discretion of the OC.

## **Article 705 ENTRIES**

The number of Horses and Athletes that may be entered for an Event must be in accordance with the schedule.

1. All Athletes invited or nominated for an International Event must be entered by their NFs. All foreign Athletes selected by their NFs must be accepted by the OC. OCs may not accept any other entries.
2. Should an NF send more Athletes and/or Horses than shown in the Entries the OC is not obliged to allow them to participate in that Event.
3. Where an NF has made an entry of Athletes and Horses and finds that it will be unable to send them, it must immediately inform the OC.
4. Athletes, Squads and Horses who have been definitely entered by their NFs at any Event and fail to take part without valid excuse must be reported by the Foreign Judge/Technical Delegate to the FEI.
5. Athletes who withdraw after the Definite Entry date or who are no-shows will be liable to reimburse the OC for the financial loss incurred by the OC (i.e. stabling and hotel expenses) as a result of late withdrawal or no-show.

### **6. Entries for Championships**

Entries must be made by the NFs following the compulsory three phases:

#### **6.1. Entries in Principle**

Must reach the OC by the date specified in the schedule, usually at least eight weeks before the Event is due to begin. Entry in Principle means that an NF has the definite intention of sending Athletes to participate in the Event. It must state whether the intention is to send Squads, Individuals or Pas-de-Deux.

#### **6.2. Nominated Entries**

Must reach the OC by the date specified in the schedule, usually at least four weeks before the Event and must include a list of the names of Athletes and Horses from which

the Definite Entries and any substitutions will be chosen and state the number of Athletes and Horses which the NF intends to send. The number of Nominated Entries of Athletes and Horses must not exceed twice the number invited in the schedule. Once the Nominated Entries have been sent in, NFs may send fewer Athletes and/or Horses but never more than the number of Nominated Entries.

### 6.3. **Definite Entries**

Must reach the OC by the date specified in the schedule, usually at the latest four days preceding the beginning of the Event. These represent the final selection of Athletes and Horses that will travel to the Event. The Definite Entries may not exceed the number listed and must be chosen from the list of names on the Nominated Entries. After the Definite Entries have been sent in, substitutions of Horses and/or Vaulters and/or Lungers may only be made with the express permission of the OC (chosen from the list of names on the Nominated Entry).

### 6.4. **Each NF may definitely enter the following for Senior and Junior Championships:**

- **Squad** – chosen from the nominated entries list for Squads:
  - o 1 Squad of 6 Vaulters together with 1 Lunger and 1 Horse,
  - o Plus 2 reserve Vaulters, 1 reserve Horse and 1 reserve Lunger.
- **Individuals**– chosen from the nominated entries list for Individuals:
  - o 3 Female Individual Vaulters together with 1 Horse and 1 Lunger for each Individual Vaultler,
  - o Plus 1 reserve Female Vaultler, 1 reserve Horse and 1 reserve Lunger.
  - o 3 Male Individual Vaulters together with 1 Horse and 1 Lunger for each Individual Vaultler,
  - o Plus 1 reserve Male Vaultler, 1 reserve Horse and 1 reserve Lunger.
- **Pas-de-Deux** – chosen from the nominated entries list for Pas-de-Deux:
  - o 2 Pas-de-Deux with 2 Vaulters with 1 Horse and 1 Lunger for each Pas-de-Deux, plus 1 reserve Horse and 1 reserve Lunger.

### 6.5. The following persons are invited per NF at Championships:

- 1 Chef d'Equipe
- 1 National Trainer
- 1 Veterinarian
- 3 Attendants
- 1 Groom per commenced 3 Horses

### 6.6. Horses starting for more than one NF must be entered on the Nominated Entry form of all NFs for which the Horse is to start, clearly indicating which NF is responsible for the Horse. This means that for Definite Entries, NFs may only nominate Vaulters, Lungers and Horses which were originally entered on their Nominated Entry Form.

When a Horse is to be used for more than one NF, each NF must enter the Horse, while again indicating which NF is responsible.

## **Article 706 DECLARATION OF STARTERS**

1. The Chef d'Equipe at Championships and CVIOs, the Chef d'Equipe or the Lunger at all other Events must declare the names of the six Squad members, Individuals, Pas-de-

Deux Vaulters, Horses, Lungers and composition of the official Team at CVIOs after the Horse Inspection and no later than the time fixed by the OC.

### **Article 707 SUBSTITUTIONS**

1. At Championships up to two Vaulters of the Squad may be substituted by the entered reserve Squad Vaulters up to one hour before the beginning of the first test of the Competition.
2. At Championships the Individual Male and/or Female Vaulters may be substituted by the reserve Vaulters up to one hour before the beginning of the first test of the Competition.
3. At Championships the Lunger, and/or the Horse (provided it has passed the Horse Inspection) may be changed up to one hour before the beginning of the Competition; provided Nominated Entries have been made for both by any NF.
4. Any such substitution(s) must be reported immediately to the OC who must approve the change.

### **Article 708 DRAW FOR THE ORDER OF STARTING**

The draw for the order of starting will be conducted in the following manner:

#### **1. Squad Competition**

The names of all starting Squad Horses are placed in a receptacle (A). Numbers equivalent to all starting Squad Horses are placed in a second receptacle (B). A Squad Horse's name is drawn from receptacle (A) and a starting place for that Squad Horse is drawn from receptacle (B). A second Squad Horse's name is drawn from receptacle (A) and a starting place for that Squad Horse and so on for all Squad Horses.

In case different Squad Horses are lunged by the same Lunger, there must be at least three Horses in between. This will be decided by draw and multiple starters will be drawn first.

#### **2. Individual and Pas-de-Deux Competition**

Before the draw of the Competition the order of go of the Vaulters on each Horse has to be established. In case a Horse participates in the Competition more than once the Horse's name will be drawn as many times as the Horse starts. Numbers equivalent to all starting Horses are placed in receptacle (A). Horses starting more than once and Lungers lunging more than one Horse in the Competition are drawn first. After this all Horses will be drawn in the same manner as in the Team Competition. In case a Horse starts more than once or a Lunger lunges more than one Horse, there must be at least six Horses in between at the Individual Competition and three Horses in the Pas-de-Deux Competition. This will be decided by draw.

#### **3. Starting order second round**

##### **3.1. At Championships:**

The starting order in the second round will be the reverse order of the results of the first Round

3.1.1 In the second round only one Individual or Pas-de-Deux may be on the Horse at one run-in.

3.1.2 In the case a Horse starts more than once or a Lunger lunges more than one Horse, there should be at least one Horse in between. This will be decided by draw.

3.2. At **CVIs**: there are two options available, one of which must be chosen and indicated in the schedule:

3.2.1 Option1:

At CVIs, there will be a draw in groups for the starting order in the second round.

The quantity of Horses in each group depends on the number of qualified Horses.

Qualified Horses	1 - 7	6 - 8	9 - 24	> 24
Number of groups	1	2	3	4

The last starting group should have always the maximum number of Horses.

In case classes are combined (male and female Vaulters) the scoring office has to prepare a combined list according to the scores of the first round. In any case the three best females and males should be in the last group. The draw should be done in larger groups.

If there are within one group two or more Individual Vaulters or Pas-de-Deux on the same Horse, they will start together. The order on the Horse is the same as in the first round.

In case a Horse starts more than once or a Lunger lunges more than one Horse in one group, there should be at least one Horse in between. This will be decided by draw.

3.2.2 Option 2: At CVIs, the starting order in the last run (second Round) will be the reverse order of the results of the preceding Test or Round.

3.2.2.1 In the second round only one Individual or Pas-de-Deux may be on the Horse at one run-in.

3.2.2.2 In the case a Horse starts more than once or a Lunger lunges more than one Horse, there should be at least one Horse in between. This will be decided by draw.

3.3. CVI Masterclass & CVIO Nations Cup: the starting order in the last run will be the reverse order of the results of the preceding Test or Round.

## Article 709 LUNGER

1. At Vaulting Competitions Lunger, Horse and Vaulters compete as a competitive unit.
2. A Lunger must be at least 18 years of age to compete in International Events. There are no maximum restrictions on the age of Lungers.
3. Contrary to the General Regulations, the following applies: The Lunger may be of a different nationality to the Vaulters, Squad or Pas de Deux.

## Article 710 CHEF D'EQUIPE

1. A Chef d'Equipe must be at least 18 years of age.
2. A Lunger, National Trainer or Athlete may also act as Chef d'Equipe.
3. The Chef d'Equipes are responsible for the behaviour of their Athletes throughout the Event. They and their NF are responsible for any damages that occur.
4. The Chef d'Equipe or his appointee must stay in the same accommodation as his Junior and Children Athletes.



## Chapter II – THE COMPETITION

### Article 711 GENERAL

1. During the test the Horse canters on a circle with a minimum diameter of 15 m, preferably more.
2. All tests must be executed in canter on the correct lead (not in counter-canter).
3. All tests of all rounds must be performed on the same Horse with the same Lunger. Once the Competition has started, a Horse or a Lunger may not be replaced.
4. The Horse must not be used for more than one Squad and two Individuals on any one Competition day. Four Individual Vaulters count the same as one Squad. One Pas-de-Deux counts as two Individual Vaulters.
5. The tests within one Competition must be separated by an interval of at least 30 minutes.
6. In the Compulsory Test the Vaulters have to show defined exercises (see Guidelines).
7. In the Free Test the Vaulters have the opportunity to show their artistry. They may plan an original program around their own capabilities, ideas and specialities in Free-Style Exercises (Details see Guidelines).
8. The Technical Test consists of technical exercises and additional freestyle exercises, chosen by the Vaulter.
9. It is recommended to perform the Compulsory Test with music.
10. A Free Test and Technical Test must be performed with music.
11. The music must be provided to the OC on whatever format the Schedule requires.
12. The performance is to take place with the Horse and therefore no exercises or dance moves on the ground are allowed. Contravening to this rule will incur a Warning.

### Article 712 TYPE OF COMPETITIONS

#### 1. Squad Vaulting Competition

- 1.1. A Vaulting Squad is composed of the Lunger, Horse and six Vaulters.
- 1.2. All six Vaulters must perform all tests. If less than six Vaulters perform in the Compulsory Test, all Exercises not shown will receive a zero. In the Free Test for each Vaulter not competing a deduction will be given (see Guidelines).
- 1.3. The Squad Vaulting Competition consists of different tests in one or two rounds.
- 1.4. For details see Chapter VIII.

#### 2. Individual Vaulting Competition

- 2.1. The Individual Vaulter is accompanied only by the Lunger and the Vaulting Horse.
- 2.2. The Individual Vaulting Competition consists of different tests in one or two rounds.
- 2.3. Details see Chapter IX.

**3. Pas-de-Deux Vaulting Competition**

- 3.1. The Pas-de-Deux is composed of two Vaulters, the Lunger and the Vaulting Horse.
- 3.2. The Pas-de-Deux Competition consists of different Tests in one or two rounds.
- 3.3. In Pas-de-Deux Competitions any combination of gender is allowed.
- 3.4. Details see Chapter X.

**4. Official Team Competition**

- 4.1. The Team Competition consists of one Free Test.
- 4.2. For the final result, in each Team, the scores of three best units will count and will have to include one Squad or one Pas-de-Deux – as per Schedule (see Art. 701.9.5).

**Article 713 DRESS CODE****1. Horse Inspection**

In order to be allowed to present their Horses, the handler must be dressed in NF attire for Championships and NF or club attire for CVI's.

**2. Competition**

- 2.1. Individual Vaulters must wear a start number on the right arm or leg which are provided by the OC. Failure to comply will entail a Warning.
- 2.2. Squad Vaulters must wear numbers 1 to 6 on the right arm or leg or on the back. All start numbers should be 10 to 12 cm in height and must be of plain design and easily visible. Failure to comply will entail a Warning.
- 2.3. Dress of Squad, Individual, and Pas-de-Deux Vaulters must not hinder the movement of the Vaulter or the safe interaction between Vaulters during the performance. Dress must in no way compromise the safety of either Vaulter or Horse.
- 2.4. Dress must not conceal the form and line of the Vaulter's body during the performance in order not to hinder the judging of the exercises.
- 2.5. Dress must not give the effect of nudity. In Children competitions the dress may not have any parts of skin coloured or transparent fabric, except for the arms and legs where this is permitted.
- 2.6. Dress must be formfitting and all articles of clothing, or parts thereof, must remain attached to the Vaulter's body at all times. Decorative Accessories (not limited to but including belts, masks, jewellery) and props (not limited to but including hats, capes, canes, gadgets) are strictly forbidden in the arena.
- 2.7. Only soft soled shoes are permitted.
- 2.8. Trousers must be secured to the foot and skirts may only be worn over tights or leggings.
- 2.9. Contrevening to Articles 713.2.3 to 713.2.8 will result in a Yellow Warning Card.
- 2.10. The apparel of the Lunger should harmonise with that of the Vaulters.
- 2.11. The dress of Squad Vaulters should give the obvious effect of uniformity.

**3. Prize-giving Ceremony:**

In order to be allowed to participate at award presentations, Vaulters and Lungers must be dressed in NF attire for Championships and NF or Club attire for CVI's. Suitable closed toed shoes are obligatory for all prize givings. When Horses are presented at the Award Ceremony the equipment of the Horse must be according to Art. 719.2.

**Article 714 SALUTE**

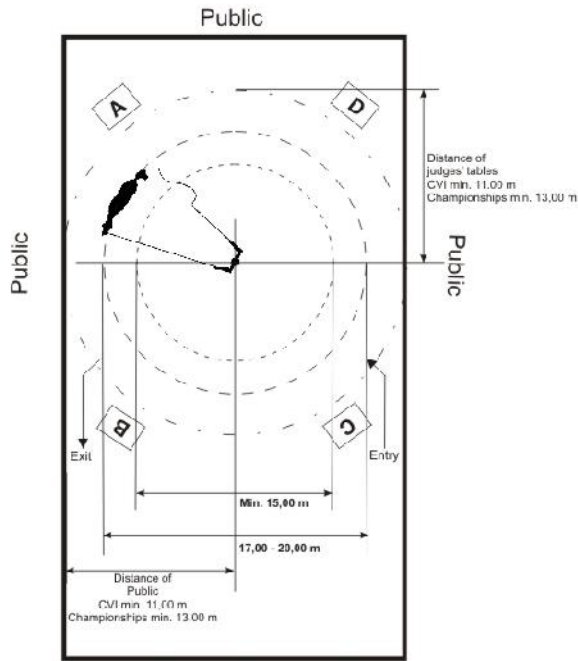
1. In all tests each Vaulters and Lunger must salute the Judge at A as a matter of courtesy before and after the Competition and in accordance with the General Regulations.
2. Elimination for failure to salute is at the discretion of the Judge at A.
3. The Judge at A, shall acknowledge the salutes.
4. While entry, exit and the formation of the salute are left to the discretion of the Vaulters they must be dignified and in keeping with International Competition standard.
5. Immediately upon exiting the arena the side reins must be unfastened. Failure to do so will be deemed to be abuse of the Horse and will entail a Warning.

**Article 715 ARENA**

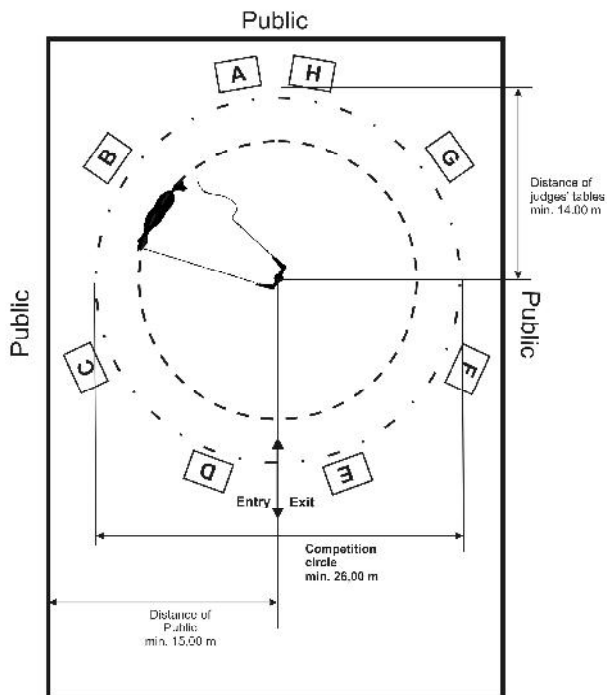
1. The arena must be of a soft and springy material. In the case of a Competition held indoors the height to the ceiling must be at least 5 m. The public must be at least 11 m away from the centre of the Lungeing circle, in Championships at least 14 m.
2. A practice arena is compulsory and must be as in the paragraph above, but it is recommended that there should be three or more practice circles. At Championships, there must be at least three indoor circles with at least 19m diameter. If the Competition takes place indoors the possibility for practicing indoors must be available to all Athletes.
3. There must also be at least one suitable area for riding, in close proximity to the competition/practice arenas, available during the times that Vaulting arenas are open to Athletes for practice and warm-up.
4. The Judges are placed on dais, about 50-60 cm above the ground in order to give them a good view of the arena.
5. At CVIs, the Judges' table should be at least 11 m away from the centre of the Lungeing circle. At Championships, the Judges' tables should be at least 14 m away from the centre of the lungeing circle. The public should be at an adequate distance from the Judges.
6. The Judge at A may demand a timekeeper, at least 18 years of age, who is to be placed next to him.

## Competition Arena

### Arena for Vaulting Competitions



### Arena for Vaulting Championships



**Article 716 TIMING / BELL**

1. Within 30 seconds after the signal (bell) is given to enter the arena, the Vaulters and the Lunger must salute.
2. Before beginning the Performance, the Horse must be trotted on the Circle until the Judge at A rings the bell. At the latest 30 seconds after the bell following the Trot, the first exercise must be commenced.
3. The time allowed for the Test begins at the moment the first Vaulters touches the surcingle, the pad or the Horse and ends with the time limit. The judging ends when the last vaulter touches the ground after the final dismount.  
Only exercises (static or dynamic exercises or dismounts) already in progress when at the time limit may be finished and will be included in the evaluation for Technique and Artistic Scores.  
All following exercises and dismounts starting after the time limit will be considered in the Performance Score, including deductions for falls, but not in the Degree of Difficulty and Artistic Score.
4. The time allowed for each test is listed in Chapter VIII to X.
5. A bell is used by the Judge at A to signal the Athletes. It is used on the following occasions:
  - 5.1. to give the signal to enter the arena;
  - 5.2. to give the signal to start the Test. If in the Compulsory Test more than one Individual Vaulters is starting on the same Horse, the next Vaulters begins his performance immediately after the Vault-Off of the previous Vaulters without waiting for a signal;
  - 5.3. to interrupt the Test to solve any issue with the music (music not starting, etc);
  - 5.4. to announce the end of the time allowed;
  - 5.5. to signal that the time and music is stopped after a fall and the Vaulters is unable to continue immediately or to return to the line. The Test must be continued within 30 seconds after the signal to resume;
  - 5.6. to give the signal to stop an Athlete or Performance when the Horse shows any signs of irregularity or lameness, is out of control or dangerous to the Vaulters;
  - 5.7. to give the signal to stop an Athlete or Performance in unforeseen circumstances which includes repair or adjustment of equipment or any other situation requiring immediate attention. The timing and the music is stopped. The Test must be continued within 30 seconds after the signal to resume;
  - 5.8. after an interruption the clock is started again when the Vaulters touches the handle, the pad or the Horse.
6. In unclear situations the Judge at A and/or Lunger/Vaulters may communicate.

## Chapter III – VAULTING HORSE

### Article 717 AGE OF HORSES

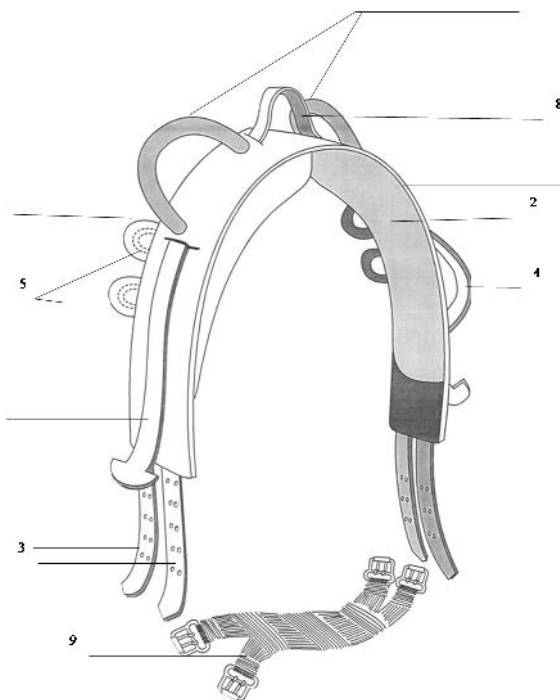
1. At International Events, Vaulting Horses must be at least seven years old.

### Article 718 FEI HORSE PASSPORTS

1. The General Regulations and Veterinary Regulations apply.

### Article 719 EQUIPMENT OF THE VAULTING HORSE

1. All equipment must be used in its manufactured state. The use of any other equipment and any other way of attachment of the equipment than described here, may entail elimination.
2. The equipment of the Horse **in the Competition Arena** will be as follows:
  - 2.1. Bridle with noseband and smooth snaffle bit, with no more than 2 joints. Rubber bit guards are permitted. If unjoint rubber snaffle is used, the bit must be flexible. (See Annex 1 and 2). The width of the bit should be minimum 14mm.
  - 2.2. Two side reins. (Standing reins or auxiliary reins are not permitted).
  - 2.3. Vaulting surcingle with underpad and girth. Under the girth, an underpad and/or pieces of sheepskin may be used for skin protection. The surcingle has two solid handles with two loops, one on each side. One short extra strap made of leather may be fixed between the inner edges of the right and left handle.



1. Outside surface
2. Leather padding
3. Girth straps
4. Foot straps
5. Rings for side reins
6. Leather covering of rings
7. Handles (shape of the handles are not defined)
8. Auxiliary holding strap
9. Girth

- 2.4. Lunge rein and Lungeing whip.
- 2.5. Lunge rein must be attached to the inner ring of the bit (not over the head or to the outer ring of the bit) or at the lunge cavesson.
- 2.6. Bandages and/or brushing/overreach boots are optional.
- 2.7. Ear muffs and plugs are allowed.
- 2.8. Back pad is mandatory and must be made out of a material which conforms itself to the Horse's back and reduces the impact of external forces (by the Vaulters). One gel pad is allowed in addition to the back pad.
- 2.9. The back pad, which may be checked by the Steward and/or a Judge at any time on the Horse must have the following dimensions :
  - Max. 80 cm from the back edge of the surcingle to the back
  - Max. 30 cm from the front edge of the surcingle to the neck
  - Max. 90 cm from side to side the lowest point to the lowest point
  - If checked on the Horse, the allowed tolerance may not exceed 3cm, i.e. 93 cm
  - Max. 3 cm thick including cover
  - Max. total length 1.10 m, with no more than 30 cm in front of the surcingle
- 2.10. Lunge cavessons are allowed with or without bit.
- 2.11. The surcingle and the back pad may be changed from test to test.
3. A steward is authorised to check the bit of any Horse immediately after it leaves the arena and any discrepancy will entail immediate elimination.
4. The equipment of the Horse in the **warm-up arena** will be as under Article 719.2 with the following additions:
  - Auxiliary reins are allowed.
  - Double bridle is allowed when riding.
  - Side Reins must not be fastened in place for an excessive period. After such times they must be unfastened and the Horse allowed to move freely for a period of time before the side reins are reattached.
5. Any member of the NF Delegation may work the Horse mounted. When mounted for riding, suitable footwear and Protective Headgear secured by a three-point retention harness is compulsory.
- 5.1. Failure to wear such Protective Headgear where and when required after being notified to do so by an Official, shall result in a Yellow Warning Card, being issued to the Athlete.
6. **Identification number.**

Each Horse keeps the same identification number provided by the Organiser on arrival throughout the Event. It is compulsory that this number be worn by the Horse while actively competing and at any time while working in the exercise and schooling areas or being hand walked (from the time of their arrival until the end of the Event) so that they can be identified by all Officials including the Stewards. Failure to display this number incurs first a warning and, in the case of a repeated offence, a Yellow Warning Card imposed on the Lunger by the Ground Jury or the Chief Steward.

**Article 720 ABUSE OF HORSES, MEDICATION CONTROL AND ANTI-DOPING**

1. The General Regulations, Veterinary Regulations, the Equine Anti-Doping and Controlled Medication Regulations and the Anti-Doping Regulations for Human Athletes "apply.

**Article 721 STABLE SECURITY**

1. Minimum Stable Security, as defined in the Veterinary Regulations is required for all International Vaulting Events.

**Article 722 INSPECTION OF HORSES**

1. Before the first Competition, the Veterinary Delegate (at Championships, the Veterinary Commission), and a Member of the Ground Jury, preferably the President, will inspect the Horses, in accordance with the Veterinary Regulations.
2. Any member of the delegation entered in the Definite Entry by the NF may present the Horse.
3. During the Competition, the Judge at A has the possibility to inspect or eliminate a Horse which is lame or in bad condition after he has rung the bell.
4. A Horse having been eliminated on a specific Competition day, but which is also scheduled to participate in another Competition on the same day or on a following day, must be reinspected by the Veterinary Delegate, in the presence of a Member of the Ground Jury, preferably the President, prior to the next Competition. If it passes the reinspection, the Horse will be allowed to participate.
5. The Veterinary Delegate and/or the Chief Steward must report to the President of the Ground Jury and Judge at A (if during a Test) any Horse showing any signs of irregularity in the warm-up arena.
6. In principle the Horse Inspection should take place on a surface similar to the competition surface.



## Chapter IV – OFFICIALS

### Article 723 OFFICIALS

#### 1. Ground Jury

- 1.1. At all International Vaulting Competitions, the Jury must consist of minimum four Members, with the exception of CVI1\*- CVIJ/CH1\* at which the Jury may consist of a minimum of two Members. The Judges are appointed by the OC.
- 1.2. At Championships, the Judges are appointed by the FEI.
- 1.3. Star rating of the Judges:
- FEI 4\* Judge
  - FEI 3\* Judge FEI 2\* Judge
- 1.4. Minimum Requirements:

CVI 1*	CVI 2*	CVI 3*- 4*/Masterclass	Senior Championships
CVI J 1* CVI CH 1*	CVI J 2* CVI CH 2*		Junior Championships
<p>One or three National or FEI Judge(s) and one FEI 3*</p> <p><i>For CVIs in Europe only: The FEI3* Judge has to be foreign</i></p>	<p>one National or FEI Judge and two FEI 2* Judges and one FEI 3* Judges (PGJ)</p> <p><i>one FEI3* Judge has to be foreign</i></p>	<p>one FEI 2* Judge and two FEI 3* Judges and one FEI 4* Judge (PGJ)</p> <p><i>CVIs in Europe: two of the FEI3* and/or FEI4* Judges have to be foreign</i></p> <p><i>CVIs outside Europe: only the FEI 4* Judge has to be foreign.</i></p>	<p><b>Continental Championships: Six or eight judges:</b> three 3* Judges and three 4* Judges (PGJ) or Five 3* Judges and three 4* Judges</p> <p><b>World Championships: Eight Judges</b> five 3* (or above) Judges and min three 4* Judges (PGJ)</p> <p>appointed by FEI</p> <p><i>max two from one country min 6 countries represented on the panel</i></p>

- 1.5. Each Judge must be assisted by a secretary who speaks and writes the same official language as the Judge (either English or French).
- 1.6. Reserve Judge: One Reserve Judge must be appointed for Championships, in case one of the Judges is unable to attend. The Reserve Judge should be present at the Event whenever possible.
- 1.7. The President of the Ground Jury (At Championships: together with the Technical Delegate) will decide on the placing of the Judges (See Guidelines). The Judges tables are named A to H.
- 1.8. The judge at A has additional duties, see Art. 729.

**2. Foreign Judge**

- 2.1. At Championships the Foreign Judge is appointed by the FEI and acts on behalf of the FEI.
- 2.2. A President or a Member of a Jury is considered to be a Foreign Judge if he is of another nationality from that the International Event is taking place. The role of the Foreign Judge is to work on behalf of the FEI to ensure a Competition is carried out according to the FEI rules and complies with the approved FEI Schedule.

**3. Foreign Technical Delegate**

- 3.1. At Championships the FEI appoints a Foreign Technical Delegate.
- 3.2. The Technical Delegate must approve the technical and administrative arrangements for the conduct of the Event: for the Competition and schooling area, for the examinations and inspections of Horses; for the accommodation of Horses and Athletes and for the stewarding of the Event.
- 3.3. Until the Technical Delegate has reported to the Ground Jury that he is satisfied with all the arrangements, the authority of the Technical Delegate shall be absolute. Thereafter the Technical Delegate will continue to supervise the technical and administrative conduct of the Event and will advise and assist the Ground Jury, the Veterinary Commission and the Organising Committee.

**4. Veterinary Commission and FEI Veterinary Delegate**

- 4.1. For Championships the FEI will appoint a Foreign Veterinary Delegate forming part of a Veterinary Commission. The other Members are appointed by the host NF/OC.
- 4.2. At all other Vaulting Events, the Veterinary Delegate is appointed by the host NF/OC.

**5. Chief Steward**

- 5.1. The Chief Steward is responsible for the organisation of stewarding throughout the Event.
- 5.2. The Chief Steward must ensure that stable security is adequate for the level of Event and that sufficient Stewards are available.
- 5.3. The Chief Steward assists the Organising Committee, Ground Jury and Technical Delegate to ensure the smooth running of all defined functions during a Competition such as opening and closing ceremonies or any required organised function within the Competition.
- 5.4. For Championships the FEI will appoint one Level III Chief Steward. Two Level I Stewards must be appointed by the OC in addition.
- 5.5. At CVIs 3\* one Level II (Chief Steward) and one Level I Stewards must be appointed by the OC.
- 5.6. At CVI 2\* and CVI1\* one Level II Chief Steward must be appointed by the OC.
- 5.7. At CVIO4\* one Level III Steward (Chief Steward) and two Level I Stewards must be appointed by the OC.

- 5.8. Stewards  
According to the size (number of overall competitors at the Event) and type of Event, a sufficient number of Stewards must be appointed by the OC in consultation with the Chief Steward.

All Stewards at international Events should preferably hold at least a Level 1 status. If this is not the case they must have received formal instruction in their specific responsibility from the Chief Steward.

## **6. Appeal Committee**

- 6.1. At all CVIs an Appeal Committee is optional and could be appointed by the OC.  
6.2. At FEI Championships the FEI will appoint the President of the Appeal Committee.

## **7. Expenses**

- 7.1. The OC is responsible for the travel, meals and accommodations expenses for the Ground Jury, the Appeal Committee, the Veterinary Commission or FEI Veterinary Delegate, the Technical Delegate, and the FEI Chief Vaulting Steward (see Article 131 General Regulations).  
7.2. A per diem allowance must be offered to the FEI Officials mentioned in Art. 723, at Events (recommended minimum amount one hundred (100) Euros per day). For the FEI Veterinary Commission/Delegate, see FEI Veterinary Regulations.

## **8. Transportation during the Event**

- 8.1. If the situation necessitates, the OC must provide transportation for the President and Members of the Ground Jury, Appeal Committee, Veterinary Commission, and Technical Delegate.

## **9. Conflict of Interest Definition - General**

Ref. Article 158 of the FEI General Regulations.

In any case coaching or training by all FEI Officials at the particular Competition must be avoided after arriving at the Competition grounds.

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**CHAPTER V CEREMONIES, PRIZES AND EXPENSES**

**Article 724 EXPENSES AND PRIVILEGES**

1. **CVIs**

The General Regulations apply.

2. **FEI Championships**

2.1. NFs are responsible for the travelling expenses of their Chef d'Equipe, Athletes, Grooms and Horses, Lunger, Attendants, National Trainer and Team Veterinarian to and from the location of Championships.

2.2. For the Organising Committees, the same applies as under Art. 724.1 but with the following minimum:

- Stabling and fodder for the Horses.
- Possibility for the Grooms to stay in the immediate vicinity of the stables.
- Possibility for all entered persons to have meals either at the show ground or in the immediate vicinity.
- Suitable accommodation should be arranged or recommended.
- Mass accommodation (such as communal dormitories) is not acceptable.
- If not free, costs must be clearly defined in the Draft Schedule. Affordable prices are strongly recommended.

2.3. Privileges are to be awarded from one day before the Event until one day after. All Athletes must be offered the same rights, advantages and privileges.

3. Expenses and Privileges

Organising Committees of World and Continental Championships may accept responsibility for meeting the travelling and living expenses of Athletes, horses, grooms and team Officials (Chefs d'Equipe and Veterinarians) to be invited according to the rules from the day before the First Horse Inspection until the day after the end of the Championships. This must be published in the schedule.

Organising Committees of World Equestrian Games must accept responsibility for meeting the living expenses of Athletes, horses, grooms and team Officials (Chefs d'Equipe and Veterinarians) to be invited according to the rules from the day before the First Horse Inspection until the day after the end of the Championships. This must be published in the Schedule.

**Article 725 AWARDS**

1. In all Events, a prize must be awarded for each commenced 4 Squads and/or Individual Vaulters and/or the Pas-de-Deux and their Lungers with a minimum of 5 prizes. All Vaulters should receive a small souvenir.

2. Championships:

2.1 In Championships, FEI medals will be awarded to first, second and third placed:

- Male Individual Vaulters and their Lungers
- Female Individual Vaulters and their Lungers
- Squads Members and their Lungers
- Pas-de-Deux Vaulters and their Lungers.

- 2.2 In addition, prizes and rosettes at a rate of one prize for each commenced 4 Athletes (Lunger and Vaulters) must be provided by the OC.

**Article 726 PRIZE-GIVING CEREMONIES**

1. The Prize-giving Ceremony should be given importance and should be in the arena with maximum ceremony.
2. Participation in the Prize-giving Ceremony of placed Athletes is compulsory. Failure to do so entails losing the classification (rosette, plaque, prize in kind, prize money). Exception to this rule can only be granted by the President of the Ground Jury/Foreign Technical Delegate and/or the Judge at A for the particular class.
3. Dress and Horse equipment see Art. 713.
4. Winner rugs/blankets are allowed to be worn by Horses during prize givings.
5. Rosettes should be placed on the Horses' bridles prior to prize giving.
6. The President of the Ground Jury or Judge at A must be present and involved in the Prize-giving Ceremony and approve any exceptions to the above procedure if necessary.
7. Carelessness or irresponsible behaviour may result in the giving of a Yellow Warning Card. Acts of gross irresponsibility or carelessness resulting in accident will be reported to the FEI Legal Department for further action. Refer to General Regulations.

## CHAPTER VI SANCTIONS

### Article 727 YELLOW WARNING CARD

1. Where there is abuse of Horses in any form or incorrect behaviour towards Event Officials or any other party connected with the Event, the President of the Ground Jury, the President of the Appeal Committee or the FEI Chief Steward, as an alternative to instituting the procedures foreseen in the legal system of the General Regulations, may deliver a Yellow Warning Card. See General Regulations.
2. Mounted for riding without a Protective Headgear and/or suitable: Failure to wear such Protective Headgear where and when required after being notified to do so by an Official, shall result in a Yellow Warning Card, being issued to the Athlete.
3. Contrevening to Articles 713.2.3 to 713.2.8 will result in a Yellow Warning Card being issued to the PR.
4. Carelessness or irresponsible behaviour during Prize-giving Ceremonies (reference to Article 726.7) will result in a Yellow Warning Card being issued to the PR.

### Article 728 UNAUTHORISED ASSISTANCE

1. Any physical intervention by a third party not belonging to the Competitive Unit from the point of entering the arena until the time of leaving the arena, whether solicited or not, with the object of helping the Athlete or his Horse is considered to be unauthorised assistance.
2. In Individual Competitions, during the Performance of the tests no other person, except the Lunger, may be in the Vaulting Circle. The next Athlete may only enter the circle when the previous Vaultler commences the last vault-off. An earlier entry is considered to be unauthorised assistance for the entering Vaultler.

### Article 729 ELIMINATIONS

1. Unless otherwise specified in the Rules, or in the conditions for the Competitions, elimination means that the Athlete and the Horse in question may not continue in the current Competition.

The following paragraphs lay down the reasons for which Athletes are eliminated in all Vaulting Competitions;

2. **During competition, the Judge at A in the following cases must apply elimination:**
  - 2.1. Starting before the signal is given and touching the handles, the pad or the Horse;
  - 2.2. Other equipment than described in Article 719;
  - 2.3. Mounting the Horse after an interruption signalled by the Judge without waiting for the bell;
  - 2.4. Athlete and/or Horse leaving the arena without permission of the Judge at A, including prior to starting;
  - 2.5. An accident to an Athlete or to a Horse which prevents him from completing the Competition. Exception: an accident to a Squad member;
3. **Elimination is left to the discretion of the Judge at A in the following cases:**

- 3.1. Not entering the arena within 30 seconds after the bell;
- 3.2. Failure to salute (see Article 714.2)
- 3.3. Taking more than 30 seconds after the bell following the trot, to commence the first exercise;
- 3.4. All physical unauthorised assistance;
- 3.5. Not stopping when the bell is rung during the test;
- 3.6. Misbehaving of the Horse during a performance - elimination of the Vaulters/Vaulters on the Horse;
- 3.7. Misbehaving of the Horse before or after the Performance – elimination of all Vaulters in the circle and starting on that Horse;
- 3.8. Taking more than 30 seconds to continue the test after a fall when all Vaulters have lost the contact with the Horse (see Article 716.5.7);
- 3.9. After an interruption of the test in unforeseen circumstances and taking more than 30 seconds to continue the test after the signal to resume was given (see Article 716.5.6);
- 3.10. If the Judge at A feels that for any reason the Horse or the Athlete is unfit to continue in Competition.
- 3.11. In doubtful cases, the Judge at A can consult the Ground Jury for support after he has interrupted the Competition.

#### **Article 730 DISQUALIFICATIONS**

1. Disqualification means that an Athlete and his Horse or Horses is/are disqualified from the Competition at issue or from the entire Event. Disqualification may also be retroactive.
2. **The Ground Jury may disqualify an Athlete and/or a Horse in the following cases:**
  - 2.1. Exercising Horses in the arena without the permission of the Ground Jury;
  - 2.2. All cases of abuse and/or ill treatment reported by a Member of the Ground Jury, by a Member of the Appeal Committee or by a Steward;
  - 2.3. All cases laid down in the Veterinary Regulations;
  - 2.4. Non-registered Athletes, Lungers and/or Horses will result in the disqualification of the Competitive Unit (refer to General Regulations Art. 113).
3. **The Judge at A may disqualify an Athlete and/or Horse in the following cases:**
  - 3.1. Horses bleeding on the flank(s), in the mouth or nose or marks indicating excessive use of the whip anywhere on the Horse (in minor cases of blood in the mouth, such as where a Horse appears to have bitten its tongue or lip – Officials may authorize the rinsing or wiping of the mouth and allow the Lunger to continue – any further evidence of blood in the mouth will result in disqualification.).

## Chapter VII – SCORING

### Article 731 GENERAL

1. Every test receives four scores with equal value according to the special demands of the test.

2. Compulsory Test:

Score		Coefficients
A	Horse Score	25 %
B	Exercises	25 %
C	Exercises	25 %
D	Exercises	25 %

3. Free Test

Score		Coefficients
A	Horse Score	25 %
B	Technique	25 %
C	Artistic	25 %
D	Technique	25 %

4. Technical Test

Score		Coefficients
A	Horse Score	25 %
B	Exercises	25 %
C	Artistic	25 %
D	Exercises	25 %

5. If the Ground Jury consists of four Judges, each Judge will give one score.

6. If the Ground Jury consists of more than 4 Judges, up to four marks will be given two times. The average score out of the two marks will be listed in the result sheet. Distribution of Judges for larger Ground Juries is outlined in the Guidelines.

### Article 732 MARKING

1. The maximum score is 10.0. Decimals are allowed.

2. The following marks are applicable for all marks:

Mark		Mark	
10	Excellent	4	Insufficient
9	Very good	3	Fairly bad
8	Good	2	Bad
7	Fairly good	1	Very bad
6	Satisfactory	0	Not executed or "as a result of deductions"
5	Sufficient		

3. All calculated intermediate and final results will be rounded off to the third decimal (i.e. 0.0011-0.0014 down; 0.0015-0.0019 up).



**Article 733 THE HORSE SCORE**

1. Judging of the Horse Score begins with entering the arena and ends with the final dismount.
2. If more than one Individual Vaultler or Pas-de-Deux is on one Horse, the General Impression of the Entry, Salute and trot round will be taken into account for all Vaultlers on that Horse.
3. For criteria for scoring the Horse see Guidelines.

**Article 734 EXERCISE SCORE**

1. In the compulsory Test, all required exercises get a score.
2. In the Technical Test, the required technical exercises get a score. The performance of additional exercises will be scored separately.  
  
Judging of the Performance begins with the moment the Vaultler touches the surcingle, the pad or the Horse and ends with touching the ground after the final dismount of the Vaultler. See Article 716.3
3. For criteria for scoring the exercises see Guidelines.

**Article 735 TECHNIQUE SCORE**

1. In the Technique Score the difficulty (if demanded in the test) and the quality of the Free Style Exercises (the Performance) are scored.
2. Judging of the Degree of Difficulty begins with the moment the first Vaultler touches the surcingle, the pad or the Horse and ends with the time limit.
3. Judging of the Performance begins with the moment the first Vaultler touches the surcingle, the pad or the Horse and ends with touching the ground after the final dismount of the last Vaultler. See Article 716.3.
4. For criteria for scoring the technique see Guidelines.

**Article 736 THE ARTISTIC SCORE**

1. In the Artistic Score the structure and the choreography of the test will be scored.
2. Judging the Artistic Score begins with the moment the first Vaultler touches the surcingle, the pad or the Horse and ends with the time limit.
3. For criteria for scoring the artistic see Guidelines.

**Article 737 JUDGES' SHEETS**

1. The Judge will give his marks according to the test sheet.
2. Any corrected score must be initialled by the Judge having made the correction. Judges' scores must be recorded in ink.
3. There is also a column for the Judge's remarks, where the Judge as far as possible, should state the reason for his judgment. Giving remarks is strongly recommended, when giving marks of 5 and below.
4. The original Judges' sheets should be handed to the Athletes after the Competition.
5. The scoring office must have copies of the test sheets available for a period of one year.

6. All FEI score and results sheets can be downloaded from the FEI website.

## Chapter VIII – SQUAD VAULTING COMPETITION

### Article 738 ROUNDS

- The Squad Vaulting Competition consists of two rounds. At CVIs 1\* the second round is optional. The first round is the qualifying round and the 2<sup>nd</sup> round the final.
- The Squad Vaulting Competition consists of the following tests:

		Round 1		Qualification for 2 <sup>nd</sup> round	Round 2
		Test 1	Test 2		Test 3
<b>Senior</b>	CVI 1* Squad Competition Senior 1*	Squad Comp Test 1	Squad Free Test 1	<i>2<sup>nd</sup> round optional</i>	Squad Free Test 1
	CVI 2* Squad Competition Senior 2*	Squad Comp Test 2	Squad Free Test 2	<i>According to schedule</i>	Squad Free Test 2
	CVI 3* Squad Competition Senior 3*	Squad Comp Test 3	Squad Free Test 2	<i>According to schedule</i>	Squad Free Test 2
	Championships Squad Competition Senior	Squad Comp Test 3	Squad Free Test 2	<i>12 best Squads *)</i>	Squad Free Test 2
<b>Junior</b>	CVIJ 1* Squad Competition Junior 1*	Squad Comp Test 1	Squad Free Test 1	<i>2<sup>nd</sup> round optional</i>	Squad Free Test 1
	CVIJ 2* Squad Competition Junior 2*	Squad Comp Test 2	Squad Free Test 1	<i>According to schedule</i>	Squad Free Test 1
	Championships Squad Competition Junior	Squad Comp Test 2	Squad Free Test 1	<i>12 best Squads *)</i>	Squad Free Test 1

\*) The 12 best Squads of the first round, number may be increased upon the discretion of the Ground Jury.

### Article 739 SQUAD COMPULSORY TESTS

- The compulsory exercises and the approach, the vault on and the dismount are described in Guidelines.

The Vaulters with the number 1 begins, number 2 follows, etc.

Time Limit: 6 minutes

- Squad Comp Test 1**

Exercises to be shown:

1. Vault On
2. Basic Seat
3. Flag
4. Stand
5. Swing Forwards legs closed
6. Half Mill
7. Swing Backwards legs open, followed by dismount to inside

3. **Squad Comp Test 2**

Exercises to be shown:

1. Vault on
2. Basic Seat
3. Flag
4. Mill
5. Scissors Forwards
6. Scissors Backwards
7. Stand
8. Swing off from seat astride to the inside

4. **Squad Comp Test 3**

Exercises to be shown:

1. Vault on
2. Flag
3. Mill
4. Scissors Forwards
5. Scissors Backwards
6. Stand
7. First part of Flank (back to the seat astride)
8. Swing off to the outside from the seat astride

**Article 740 SQUAD FREE TESTS**

1. Each Vaultler must perform at least one exercise.

No more than three (3) Vaulters may be on the Horse at one time. At least two of the Vaulters must remain in contact with the Horse, otherwise these elements of the exercises are not scored.

A Free Test consists of static and dynamic exercises. A static exercise must be held for at least three canter strides.

A dynamic exercise should only be counted in the degree of difficulty if, in its execution, the Vaultler's centre of gravity is displaced other than in the direction of the effect gravity.

Mounts and dismounts carried out with assistance from the ground will not be scored.

2. Time Limit: 4 minutes

3. **Squad Free Test 1**

A Squad Free Test 1 may include single, double and triple exercise, with a maximum of 6 static triple exercises. 20 free style exercises will be considered.

#### 4. **Squad Free Test 2**

A Squad Free Test 2 includes single, double and triple exercise. 25 free style exercises will be considered.

### Article 741 SCORING SQUAD COMPETITIONS

#### 1. **Squad Compulsory Test**

1. Mark for the "**Horse**"
2. Three marks for the "**Exercises**"

The marks of all six Vaulters for each compulsory exercise are added and divided by six.

The sum of these marks is divided by the number of exercises.

#### 2. **Squad Free Test**

1. Mark for the "**Horse**"
2. Two marks for the "**Technique**"
3. Mark for the "**Artistic**"

#### 3. **Technique Score**

3.1. In CVI1\* Competitions (Junior and Senior), the Technique Score represents only the Performance of the Free Style Exercises.

3.2. In CVI2\* and higher Competitions (Junior and Senior), the Technique Score is divided into the Performance Score (70%) and the Difficulty (30%).

#### 3.3. **Performance Score:**

- The average of the deductions for every exercise and transition is deducted from the maximum score of 10.
- Deductions for falls are deducted from the Performance Score at the end (not averaged).
- For scoring criteria see Guidelines

#### 3.4. **Difficulty - Squad Free Test 1**

- The exercises are divided, according to their difficulty, into three degrees of difficulty.
- Only the 20 exercises with the highest degree of difficulty will be scored as follows:

Difficult exercises	(D)	0.5 points
Medium exercises	(M)	0.3 points
Easy exercises	(E)	0.1 points

- For scoring criteria see Guidelines

#### 3.5. **Difficulty Squad Free Test 2**

- The exercises are divided, according to their difficulty, into three degrees of difficulty.
- Only the 25 exercises with the highest degree of difficulty will be scored as follows:

Difficult exercises	(D)	0.4 points
Medium exercises	(M)	0.3 points
Easy exercises	(E)	0.1 points

- For scoring criteria see Guidelines

**4. Artistic Score**

- The Artistic score in the Free Test is split into two parts, Structure of the Free Test (50%) and Choreography (50%).
- For scoring criteria see Guidelines

**Article 742 FINAL SCORE SQUAD COMPETITION**

1. The total marks for the three tests are added and then divided by 3.
2. For Squads who did not qualify for the 2nd round, the total marks for the two tests of the first round are added and then divided by 2.
3. In case of equality, the higher mark from the Test 1 of the first round will decide.

## Chapter IX – INDIVIDUAL VAULTING COMPETITION

### Article 743 ROUNDS

1. The Individual Vaulting Competition consists of two rounds. At CVIs 1\* the second round is optional. The first round is the qualifying round and the 2nd round the final. In CVI3\*, the OC can chose from two formats (A and B – see Article 743.2).
2. The Individual Vaulting Competition consists of the following tests:

		Round 1			Qualification for 2nd round	Round 2	
		Test 1	Test 2			Test 3	Test 4
Senior	CVI 1* Individual Competition Senior 1*	Individual Comp Test 1	Individual Free Test		2nd round optional	Individual Comp Test 1	Individual Free Test
	CVI 2* Individual Competition Senior 2*	Individual Comp Test 2	Individual Free Test		According to the schedule	Individual Free Test	no
	CVI 3* Format A Individual Competition Senior 3*	Individual Comp Test 3	Individual Tech Test			Individual Free Test	no
	CVI 3* Format B Individual Competition Senior 3*	Individual Comp Test 3	Individual Free Test			Individual Tech Test	no
	Championships Individual Competition Senior	Individual Comp Test 3	Individual Free Test		15 best Vaulters	Individual Tech Test	Individual Free Test

		Round 1			Qualification for 2nd round	Round 2	
		Test 1	Test 2			Test 3	Test 4
Junior	CVIJ 1* Individual Competition Junior 1*	Individual Comp Test 1	Individual Free Test		<i>2nd round optional</i>	Individual Comp Test 1	Individual Free Test
	CVIJ 2* Individual Competition Junior 2*	Individual Comp Test 2	Individual Free Test		<i>According to the schedule</i>	Individual Comp Test 2	Individual Free Test
	Championships Individual Competition Junior	Individual Comp Test 2	Individual Free Test		<i>15 best Vaulters</i>	Individual Comp Test 2	Individual Free Test

		Round 1			Qualification for 2nd round	Round 2	
		Test 1	Test 2			Test 3	Test 4
Children	CVICH 1* Individual Competition Children 1*	Individual Comp Test 1	Individual Free Test		<i>2nd round optional</i>	Individual Comp Test 1	Individual Free Test
	CVICH 2* Individual Competition 2* Children	Individual Comp Test 2	Individual Free Test		<i>According to the schedule</i>	Individual Comp Test 2	Individual Free Test

#### Article 744 INDIVIDUAL COMPULSORY TESTS

1. The compulsory exercises and the approach, the vault on and the dismount are described in Guidelines.

All Vaulters performing on the same Horse enter the arena together. No one else may enter the arena. All Vaulters must follow one another immediately without waiting for the bell.

No Time Limit in the Compulsory Test.

#### 2. Individual Comp Test 1

Exercises to be shown:

1. Vault on
2. Basic Seat
3. Flag
4. Stand
5. Swing Forwards (legs closed)
6. Half Mill
7. Swing Backwards (legs open) followed by dismount to inside



**3. Individual Comp Test 2**

Exercises to be shown:

1. Vault on
2. Basic Seat
2. Flag
3. Mill
4. Scissors Forwards
5. Scissors Backwards
6. Stand
7. Swing off from seat astride to the inside

**4. Individual Comp Test 3**

Exercises to be shown:

1. Vault on
2. Flag
3. Mill
4. Scissors Forwards
5. Scissors Backwards
6. Stand
7. Flank 1st part
8. Flank 2nd part

**Article 745 INDIVIDUAL FREE TESTS**

1. A Free Test consists of static and dynamic exercises. A static exercise must be held for at least three canter strides.

All Vaulters performing on the same Horse enter the arena together. No one else may enter the arena.

Time Limit: 1 minute

**Article 746 INDIVIDUAL TECHNICAL TESTS**

1. The Technical Test consists of five technical exercises and additional freestyle exercises, chosen by the Vaulters. The Technical Exercises may be shown in any order.

The five technical exercises selected by the FEI Vaulting Committee are published on the FEI Website.

2. The Technical exercises are from the following categories of motor skills:

- Balance
- Timing/coordination
- Strength
- Jump force
- Suppleness

3. The exercises are described in the Guidelines.

4. The FEI Vaulting Committee may introduce new Technical Exercises, which shall be published minimum 6 months in advance on the FEI Website.

5. All Vaulters performing on the same Horse enter the arena together. No one else may enter the arena.

6. Time Limit: 1 minute

## Article 747 SCORING INDIVIDUAL COMPETITIONS

### 1. Individual Compulsory Test

- Mark for the "Horse"
- Three marks for the "Exercises"
- The scores for the compulsory exercises are added. The sum is divided by the number of exercises.

### 2. Individual Free Test

- Mark for the "Horse"
- Two marks for the "Technique"
- Mark for the "Artistic"

### 3. Individual Technical Test

- Mark for the "Horse"
- Two marks for the "Exercises"
- The scores for the Technical Exercises (83.3%) and the score for the performance of additional exercises (16.7%) are added. The sum of these scores is divided by six.
- Mark for the "Artistic"

### 4. Technique Score

- In CVI1\* Competitions (Junior and Senior) the Technique Score represents only the Performance of the Free Style Exercises.
- In CVI2\* and higher Competitions (Junior and Senior), the Technique Score is divided into the Performance (70%) and the Difficulty (30%).

#### 4.1 Performance Score

- The average of the deductions for every exercise and transition is deducted from the maximum score of 10.
- Deductions for falls are deducted from the Performance Score at the end (not averaged).
- For scoring criteria see Guidelines

#### 4.2 Difficulty - Individual Free Test

- The exercises are divided, according to their difficulty, into four degrees of difficulty.
- Only the 10 exercises with the highest degree of difficulty will be scored as follows:

Risk exercises	(R)	1.3 points
Difficult exercises	(D)	0.9 points
Medium exercises	(M)	0.4 points
Easy exercises	(E)	0.0 points

- For scoring criteria see Guidelines

**5. Artistic Score - Individual Free Test**

- The artistic score is divided into two parts, Structure of the Free Test (50%) and Choreography (50%).
- For scoring criteria see Guidelines

**Article 748 FINAL SCORE - INDIVIDUAL COMPETITION**

1. In CVI1\* and CVI2\* the first round the total marks from the two Test are added and divided by 2.  
  
In the second round the total marks from the two Test are added and divided by 2. The final mark is the average of the 2 rounds.
2. In CVI3\* the total marks for the three Tests are added and then divided by 3. .
3. In Championships the first round the total marks from the two Test are added and divided by 2.  
  
In the second round the total marks from the two Test are added and divided by 2. The final mark is the average of the 2 rounds.
4. In case of equality, the higher mark from the first Test from the first round in CVI1\* and CVI2\* will decide and in CVI3\*, the result of the Technical Test will decide.

## Chapter X – PAS-DE-DEUX COMPETITION

### Article 749 ROUNDS

- At CVI 1\* and CVIJ1\* the Pas-de-Deux Competition consists of one round with two tests.
- At all other CVIs the Pas-de-Deux Vaulting Competition consists of two rounds. The first round is the qualifying round and the 2nd round the final.
- The Pas-de-Deux Vaulting Competition consists of the following tests:

		Round 1		Qualification for 2nd round	Round 2
		Test 1	Test 2		Test 2
Senior	CVI 1* Pas-de-Deux Competition Senior 1*	PdD Comp Test	PdD Free Test 2	No 2nd round	no
	CVI 2* Pas-de-Deux Competition Senior 2*	PdD Free Test 2	no	According to the schedule	PdD Free Test 2
	CVI 3* Pas-de-Deux Competition Senior 3*	PdD Free Test 2	no	According to the schedule	PdD Free Test 2
	Championships Pas-de-Deux Competition Senior	PdD Free Test 2	no	12 best Pas-de-Deux	PdD Free Test 2
Junior	CVIJ 1* Pas-de-Deux Competition Junior 1*	PdD Comp Test	PdD Free Test 1	No 2nd round	no
	CVIJ 2* Pas-de-Deux Competition Junior 2*	PdD Free Test 1	no	According to the schedule	PdD Free Test 1
	Championships Pas-de-Deux Competition Junior	PdD Free Test 1	no	12 best Pas-de-Deux	PdD Free Test 1

### Article 750 INDIVIDUAL COMPULSORY TEST FOR PAS-DE-DEUX 1\*

- In the Pas-de-Deux Competitions 1\* both Vaulters have to perform a Pas-de-Deux Comp Test in round 1.

The compulsory exercises and the approach, the vault on and the dismount are described in Guidelines.

Both Vaulters building a Pas-de-Deux enter the arena together. The second Vaulter must perform the Compulsory Exercises immediately without waiting for the bell.

No Time Limit in the Compulsory Test

- Pas de Deux Comp Test

Exercises to be shown:

1. Vault on
2. Basic Seat
2. Flag
3. Stand
4. Swing Forwards (legs closed)
5. Half Mill
6. Swing Backwards (legs open) followed by dismount to inside

### Article 751 PAS-DE-DEUX FREE TEST

1. A Free Test consists of static and dynamic exercises. A static exercise must be held for at least three canter strides.

All Vaulters performing on the same Horse enter the arena together. No one else may enter the arena.

2. Time Limit:

- |                                     |               |
|-------------------------------------|---------------|
| - Pas-de-Deux Free Test 1 - Juniors | 1 1/2 minutes |
| - Pas-de-Deux Free Test 2 - Seniors | 2 minutes     |

### Article 752 SCORING PAS-DE-DEUX COMPETITIONS

1. **Pas-de-Deux Compulsory Test**

- Mark for the "Horse"
- Three marks for the "Exercises"
- The scores for the Compulsory Exercises are added. The sum is divided by the number of exercises. The result is divided by 2.

2. **Pas-de-Deux Free Test**

- Mark for the "Horse"
- Two marks for the "Technique"
- Mark for the "Artistic"

3. **Technique Score**

In CVI1\* Competitions (Junior and Senior) the Technique Score represents only the Performance of the Free Style Exercises.

In CVI2\* and above Competitions (Junior and Senior), the Technique Score is divided into the Performance (70%) and the Difficulty (30%).

- 3.1. **Performance Score**

- The average of the deductions for every exercise and transition is deducted from the maximum Score of 10.
- Deductions for falls are deducted from the Performance Score at the end (not averaged).
- For scoring criteria see Guidelines

### 3.2. Difficulty - Pas-de-Deux Free Test

The exercises are divided, according to their difficulty, into three degrees of difficulty.

#### 3.2.1 Free Test 1 - Juniors

Only the 10 exercises with the highest degree of difficulty will be scored as follows:

Difficult exercises	(D)	1.0 points
Medium exercises	(M)	0.5 points
Easy exercises	(E)	0.0 points

For scoring criteria see Guidelines

#### 3.2.2 Free Test 2 - Seniors

Only the 13 exercises with the highest degree of difficulty will be scored as follows:

Difficult exercises	(D)	0.8 points
Medium exercises	(M)	0.4 points
Easy exercises	(E)	0.0 points

For scoring criteria see Guidelines

### 4. Artistic Score

The Artistic score in the Free Test is splitted into two parts, Structure of the Free Test (50%) and Choreography (50%).

For scoring criteria see Guidelines

## Article 753 FINAL SCORE - PAS-DE-DEUX COMPETITION

### 1. 1\* Pas-de-Deux Competitions:

The marks of the two tests are added and divided by 2.

### 2. 2\* and above Pas-de-Deux Competitions:

The total marks from the two rounds are added and divided by 2.

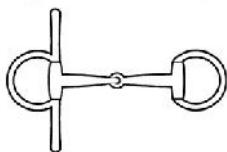
### 3. In case of equality, the higher mark from the first Test will decide.

**ANNEX 1 PERMITTED BITS**

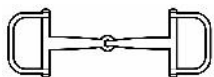
**Any of the below must be used in their manufactured state.**



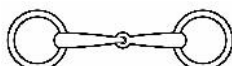
Unjointed rubber snaffle



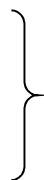
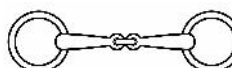
Eggbut snaffle  
a) with cheeks  
b) without cheeks



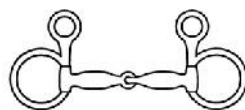
Racing snaffle



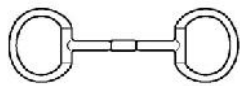
Snaffle with jointed mouthpiece



Snaffles with double-jointed mouthpiece



Hanging cheek snaffle



Snaffle with rotating mouthpiece



Snaffle with rotating middle piece



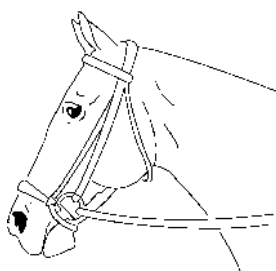
The width of the bit should be minimum 14mm (see Article 719.2.1)

**ANNEX 2 NOSEBANDS**

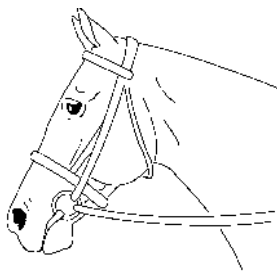
Nosebands must be flat.

Nosebands constructed from materials other than leather are not permitted. Leather, sheepskin or similar material may be used on each cheek piece of the bridle providing the material does not exceed three centimetres in diameter measured from the Horse's cheek. A small disc of sheepskin may be used in the intersection of the two leather straps of a crossed noseband.

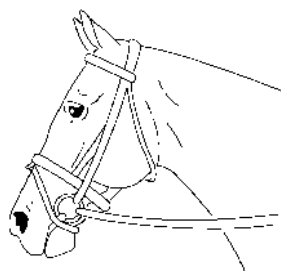
Dropped noseband



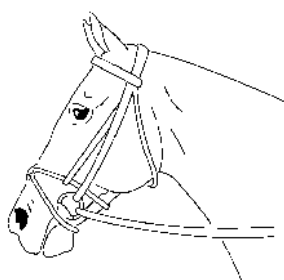
Cavesson noseband



Flash noseband



Crossed noseband





### ANNEX 3 DEFINITIONS

**Children:** See General Regulations Appendix A - Definitions

**Competition:** Refers to each individual class in which Athletes are placed in an order of merit and for which prizes may be awarded.

**Entry:** In Vaulting, the unit composed by the Vaulters(s), the Lunger and the Horse as defined in these Rules.

**Event:** a complete meeting, "show", "Championship" or "Games". Events may be organised for one or more than one discipline.

**Junior:** See General Regulations Appendix A - Definitions

**Organising Committee "OC":** See General Regulations.

**Period of an Event:** See General Regulations Appendix A - Definitions

**Schedule:** An official form approved by the FEI outlining the relevant information of an Event, including but not limited to the dates and location of the Event, the dates by which entries must be received, the Disciplines in which Competitions will be held, the programme of Competitions, the categories, nationalities and other relevant details of invited Athletes and Horses, the stabling and accommodation available, the value of the prizes and their distribution, and any other relevant details.

**Showgrounds:** All land used for the Competitions comprising the Event, and areas for exercising and warm-up, stabling and the parking of Carriages.

**Round:** a Round consists of one or two Test

**Test:** Compulsory, free style or Technical, each Test receives four score with equal value according to the special demands of the test.